

WEST Search History

DATE: Monday, December 29, 2003

09 / 832138

Hide?	<u>Set Name</u>	<u>Query</u>	<u>Hit Count</u>
		<i>DB=USPT; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L14	scene and retained and high-level and OPENGL and pipeline and travers\$3	15
<input type="checkbox"/>	L13	scene and retained-mode and high-level and OPENGL and pipeline and travers\$3	0
<input type="checkbox"/>	L12	scene and retained-mode and high-level and opengl and pipeline	0
<input type="checkbox"/>	L11	scene same retained-mode and high-level and opengl and pipeline	0
<input type="checkbox"/>	L10	L9 and travers\$3	0
<input type="checkbox"/>	L9	shading and retained-mode and pipeline	3
<input type="checkbox"/>	L8	(shading or shader) and high-level and appearance and retained-mode	0
<input type="checkbox"/>	L7	(shading or shader) and high-level same appearance and retained-mode	0
<input type="checkbox"/>	L6	(shading or shader) and high-level same appearance and retained-mode and travers\$3	0
<input type="checkbox"/>	L5	L4 and travers\$3	16
<input type="checkbox"/>	L4	high-level and shad\$3 and openGL and pipeline and retain\$3	31
<input type="checkbox"/>	L3	high-level same shad\$3 and openGL and pipeline and retain\$3	0
<input type="checkbox"/>	L2	high-level same shad\$3 and openGL and pipeline and retain\$3 and travers\$3	0
<input type="checkbox"/>	L1	5815415.pn.	1

END OF SEARCH HISTORY